



COMPETITORS INFO PACK

14TH - 16TH AUG 2026

INFORMATION, RULES & TECHNICAL CONDITIONS

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ABOUT THE VENUE

1. About the Venue

1.1 The competition will be held at iFLY Downunder – 123 Mulgoa Road, Penrith NSW 2750.

1.2 Main Floor: The tunnel, viewing gallery, reception and flight club lounge are located upstairs. Elevator access available.

1.3 Ground Floor: Kitchen facilities, accessible toilet and shower to the right of the entrance.

1.4 Gear shop on-site with gear hire available to competitors (subject to availability):

ITEM	DAY HIRE
Student Tunnel Suit	Free
Cookie Fuel	Free
Weight Belt	Free*
Cookie G35	\$35

*Weight belts are subject to availability. We recommend bringing your own.

2. Getting to the Venue

2.1 Getting here via car is approx. 55 minutes from the Sydney CBD. Please add another 10 minutes from Sydney Airport.

2.2 Getting here by train is approximately 50 minutes from Central Station, with trains departing every 15 minutes. Check the indicator boards for departure times and stopping times, or download **TripView** on the App Store. Once arrived at Penrith Station, it is an approximate 20-minute walk to the venue or \$10-15 to hire a taxi / Uber.

2.3 iFLY Downunder has a free multi-story carpark at the back of the building (Western side). Additionally, there is a large shared carpark with the Penrith Panthers club in front of the Panthers building.

3. Accommodation

3.1 The 5 Star **Pullman Hotel** is directly opposite iFLY. They are offering the special rate of \$250 a night. Click [here](#) to book.

3.2 The **Quest Hotel** is located directly opposite the Penrith Train Station. They are offering 15% off their best available rate using promocode **iFLY** for stay dates between 10th and 17th August 2026 – Click [here](#) to book.

3.3 The **Mercure Hotel Penrith**, a 1 min walk from iFLY Downunder, are offering \$190 a night for 2 guests. To reserve rooms, contact lauren@ifly.com.au.

4. Categories

The 2026 Australian Open Indoor Skydiving Championships will consist of the following events:

Friday 14 th August	Saturday 15 th August	Sunday 16 th August
4-way Formation AA	4-way Formation AAA	4-way Formation Blast
4-way Formation A	4-way VFS Open	2-way VFS Open
2-way VFS Intermediate	2-way Dynamic Open	Solo Speed
2-way Dynamic Intermediate	Junior Freestyle Inter & Open	4-way Dynamic Open
Adult Freestyle Intermediate	Indoor Para Skydiving Day 2	Adult Freestyle Open
Indoor Para Skydiving Day 1	Body Piloting Intermediate	Body Piloting Advanced

Body Piloting for Beginner & Intermediate (Fri/Sat) rounds will rotate with other disciplines.

Body Piloting Advanced on Sunday will take place in the evening, after the huckjam and awards. It'll be a great atmosphere, so stick around for the closed afterparty entertainment.

4.1 Competition Rounds

The number of flyers per team and the number of competition rounds consist of the following:

Category	Flyers per team	Rounds
4-way FS Blast	4	8
4-way FS A	4	8
4-way FS AA	4	8
4-way FS AAA	4	10
2-way VFS Inter	2	6
2-way VFS Open	2	6
4-way VFS Open	4	10
2-way Dynamic Inter	2	6
2-way Dynamic Open	2	6
4-way Dynamic Open	4	6
Solo Speed	1	6
Adult Freestyle Inter	1	5
Adult Freestyle Open	1	5
Junior Freestyle Inter	1	5
Junior Freestyle Open	1	5
Body Piloting Inter	1	5
Body Piloting Adv	1	Varies (Minimum 3)
Indoor Para Skydiving	1	Varies (Minimum 5)

REGO & FEES

5. Registrations

5.1 Registrations are available at: [iFLY.com.au/AOISC](https://ifly.com.au/AOISC)

5.2 Once registered, you must complete the registration form included in your email confirmation. Payment without completed registration form will not be recognised as a confirmed registration.

5.3 For competitors participating in more than one event, the first entry will be paid in full, with subsequent registrations subject to a discount of 50% off per additional entry.

5.4 Registration fee includes: competition tunnel time, speed setting tunnel time, morning tea & lunch, competitor goodie bag, t-shirt, FAI Judges and professional event set-up.

5.5 Registrations will close on Friday 10th July 2026.

5.6 Registration fees are not refundable unless the competition is cancelled by the Event Manager.

5.7 In the instance of the competition being cancelled by the Event Manager, the registration fee is the only refund that will be available. Other expenses incurred by the competitor (such as but not limited to travel, accommodation etc) will not be compensated by the event.

GENERAL RULES

6. General Rules

All competitors who register for the 2026 Australian Open Indoor Skydiving Championships accepts these rules as binding.

6.1 Eligibility

6.1.1 Minimum competitor requirement is to be signed off to fly unassisted belly.

6.1.2 All competitors who have not flown at the competition venue must have signed a waiver and a current IBA Account.

6.1.3 Competitors may be of any nationality.

6.1.4 One alternate member per team may be nominated before the competition starts.

6.2 Speed Setting/Practice Flight

6.2.1 Speed setting flights must be prebooked for the respective competition days prior to the draw being released. Book Speed setting via the [iFLY.com.au/AOISC](https://ifly.com.au/AOISC) page. The speed setting/practice flight costs are included in your registration fee.

6.2.2 Two (2) x 1-minute rotations will be scheduled for team who pre-book their speed setting time. Speed setting times will be strictly by the minute. If you do not pre-book or are late to your speed setting/practice flight your time is forfeited.

6.2.3 Speed setting will be to determine your competition windspeed. It is the team's responsibility to confirm the correct windspeed post-speed set, as well as prior to entering the tunnel for all competition rounds. The event will not take any responsibility for any rounds flown at an incorrect windspeed if the team did not check prior to entering the tunnel.

6.2.4 The team shall communicate with the tunnel instructor to request the speed to be increased, reduced or to confirm that it is fine as it is. The speed reached will be used as the default speed for the team. The tunnel driver shall select the default speed for each team prior to that team entering the tunnel. If no signals are given, then the default speed is assumed by the tunnel driver to be satisfactory.

6.3 Competition Officials

iFLY Downunder Manager/Event Organiser	Lauren Hearn ; lauren@ifly.com.au
iFLY Downunder Operations Manager	Danielle Gales ; danielle@ifly.com.au
iFLY Downunder Chief Instructor	Jacob Logan ; jacob@ifly.com.au
Marketing Manager	Jimmy Cooper ; jcooper@xrgroup.com.au
Marketing Assistant	Mackenzie Leach ; mackenzie@ifly.com.au
FS Chief Judge	Peta Holmes
Artistic Chief Judge	Bich Ha
Artistic Judge	Jamil Pillasch
Artistic Judge	Justin McCormick
Dynamic Chief Judge	Jimmy McCarthy
Dynamic Judge	Joe Grealy
Dynamic Judge	Anna Ilyina
Dynamic Judge	Yixuan Choo
Body Piloting Chief Judge	Mason Corby
Indoor Para Skydiving Chief Judge	Jérôme David
Indoor Para Skydiving Judge	Eric Mollaret

6.3.1 Formation Skydiving (FS) and Vertical Formation Skydiving (VFS) categories will be judged by a panel of FAI-rated judges remotely.

6.3.2 Artistic, Dynamic and IPS categories will be judged live by a panel of judges.

6.4 Equipment

6.4.1 Each competitor is responsible for supplying their own clothing and footwear.

6.4.2 Flight suits, open-faced helmets, goggles and earplugs are available for use if needed.

6.4.3 Other gear including full-faced helmets, weight belts and gloves will be available for hire, subject to availability.

6.4.4 If using own equipment, please ensure that all extra parts (such as camera mounts on helmets) are taped prior to entering the tunnel. If using a G3 helmet, please ensure that side plates are plastic or metal with plastic edges. Metal side plates are not acceptable in the tunnel.

6.4.5 No metal items whatsoever in the tunnel without prior approval by the Event Manager & Chief Instructor.

6.4.6 The event reserves the right to inspect all gear on request and deem gear unsuitable if necessary.

6.4.7 All jewellery (such as watches, earrings and necklaces) MUST be removed and all pockets must be emptied prior to entering the tunnel.

GENERAL RULES

6.5 Draw

6.5.1 All draws of the sequence performed on the morning of the competition will be done manually and publicly under the supervision of the Chief Judge.

6.5.2 Teams will have no less than 60 minutes knowledge of the draw before the competition begins.

6.6 Re-flights and Appeals

6.6.1 Re-flights will only take place at the Event Manager's and Chief Judge's discretion.

6.6.2 Appeals must be raised within an hour (60 minutes) of the round scores being released. Any appeals raised after this time will be rejected.

6.6.3 Teams must specify which point(s) in time they want re-judged.

6.6.4 The same judging panel will re-judge the flight.

6.6.5 Only a single appeal and re-judge will be accepted per team per competition. The outcome of the re-judged round will be final, regardless of points scored being more or less than the original judgement.

COMPETITION RULES

7. Competition Rules

The competition will be run with the following conditions as per the iFLY in Australia Competition Rule Addendum which can be found at

https://ifly.com.au/ifly_competition_rules_may_2026.pdf and the iFLY in Australia Sporting Code found at

https://ifly.com.au/ifly_sporting_code_may_2026.pdf

7.1 4-way FS

7.1.1 The competition will utilise all randoms and blocks suitable for a 16-foot tunnel.

7.1.2 Blast, A and AA teams will fly 8 rounds. AAA will fly 10 rounds.

7.1.3 Working time is 35 seconds. Refer to the comp rules for working time regulations.

7.2 2-way VFS

7.2.1 2-Way VFS Inter will compose of 2 belly/back rounds and 4 vertical rounds.

7.2.2 2-Way VFS Open will compose of 6 vertical rounds utilising all blocks.

7.2.3 Working time is 35 seconds. Refer to the comp rules for working time regulations.

7.3 4-way VFS

7.3.1 The Advanced class dive pool will consist of all random formations (except D, F, G, H, M, O, P, and Q) and all Block Sequences (except 5, 6, 10, 11, 16, 17, 18, 19, and 20). Each round will consist of 3 – 4 formations drawn from the dive pool.

7.3.2 The Open class dive pool will consist of all random and block formations are used from the dive pool. Each round will consist of 5 – 6 formations drawn from the dive pool, whichever is reached first. Working time is 35 seconds.

7.4 2-way Dynamic Inter

7.4.1 Dynamic is speed only and there are no free routines. Dynamic Inter will consist of six (6) rounds.

7.4.2 The Intermediate dive pool will consist of the following:

Snakes	S1 - Head Down Inface snake S3 - Head Up Inface Snake S5 - Head Down Mix Inface snake
Verticals	V1 - Back Layout V3 - Classic V5 - Head Up 360
Mixers	M1 - Head Down Inface circles M2 - Head Up Inface circles M6 - Head up Shuffler

COMPETITION RULES

7.5 2-way & 4-way Dynamic Open

7.5.1 Dynamic is speed only and there are no free routines. Dynamic Open will consist of six (6) rounds.

7.5.2 The Open dive pool will consist of the following:

Snakes	S1 - Head-down Inface Snake S2 - Head-down Switching Snake S3 - Head-up Inface Snake S4 - Head-up Switching Snake S5 - Head-down Mixed Snake S6 - Head-up Mixed Snake
Verticals	V1 - Back Layout V2 - Butterfly V3 - Classic V4 - Head-down 360° V5 - Head-up 360° V6 - Crossing Classic V7 - Bottom Loop V8 - Crossing Layout
Mixers	M1 - Head-down Inface Circles M2 - Head-up Inface Circles M3 - Mixed Circles M4 - Reverse Mixed Circles M5 - Head-down Shuffler M6 - Head-up Shuffler M7 - Mixed Shuffler M8 - Head-down inface Shuffler M9 - Head-up inface Shuffler

7.6 Solo Speed Open

7.6.1 Solo Speed will consist of six (6) rounds.

7.6.2 The dive pool will consist of the following:

Snakes	S1 - Head Down Inface snake S2 - Head down switching snake S3 - Head up inface snake S4 - Head up switching snake S5 - Head down Mixed snake S6 - Head up mixed snake S7 - Head down inface 360 snake S8 - Head up inface 360 snake
Verticals	V1 - Back Layout V2 - Butterfly V3 - Classic V4 - Head down 360 V5 - Head up 360

COMPETITION RULES

	V6 - Crossing Classic V7 - Bottom Loop V8 - Crossing Layout
Mixers	M1 - Head down inface circles M2 - Head up inface circles M3 - Mixed circles M4 - Reversed mixed circles M5 - Head down shuffler M6 - Head up shuffler M7 - Mixed shuffler M8 - Head down inface shuffler M9 - Head up inface shuffler

7.7 Intermediate Freestyle (Junior & Adult)

See full amendments here: https://ifly.com.au/aoisc_amended-rules_intermediate-freestyle.pdf

7.7.1 The Intermediate Freestyle categories will consist of four (5) rounds including (3) Free routines of 75-90 seconds and (2) Compulsory Rounds of 45 seconds. Format: F-C₁-F-C₂-F

7.7.2 Competitors flying in Junior Intermediate or Adult Intermediate can elect to fly Beginner compulsories or Intermediate compulsories. Each competitor will nominate which variation they will perform on the paper submission.

7.7.3 All compulsory variations will be individually scored out of 10. Any beginner variations will then be divided by 2 to accurately represent the differing skill level and final placings.

7.7.4 The Beginner compulsories for round 2 shall consist of ISF1 (Back 360 Roll), ISF2 (Belly Carve 360) and ISF3 (Belly to Tuck).

7.7.5 The Beginner compulsories for round 4 shall consist of ISF4 (Head Up Layout Hold), ISF5 (Ballerina 360) and ISF6 (Roll-A-Roo).

7.7.6 The Intermediate compulsories for round 2 shall consist of ISF1 (OTF 360 Barrel Roll Stall), ISF2 (Knee 360 Breaker) and ISF3 (Tight Tucked Back Loop).

7.7.7 The Beginner compulsories for round 4 shall consist of ISF4 (Front Layout Loop), ISF5 (Back Layout Loop) and ISF6 (Thomas Flair).

7.8 Open Freestyle (Junior & Adult)

7.8.1 The Open Freestyle categories will consist of four (5) rounds including (3) Free routines of 75-90 seconds and (2) Compulsory Rounds of 45 seconds. Format: F-C₁-F-C₂-F

7.8.2 The Open compulsories for round 2 shall consist of ISF1 (360 Barrel Roll Stall), ISF2 (Head Up 360 Breaker) and ISF3 (Tucked Double Back Loops).

7.8.3 The Open compulsories for round 4 shall consist of ISF4 (Front Layout Full Twist Sequence), ISF5 (Manna's Space Lab) and ISF6 (Thomas Flair into Head Down Split).

COMPETITION RULES

7.9 Body Piloting (Beginner & Intermediate)

7.9.1 Body Piloting Beginner & Intermediate are limited to 6 competitors per category. Each competitor will fly a maximum of five (5) rounds.

7.9.2 Body Piloting Beginner & Intermediate are flown in a round-robin format, where each competitor verses each other once.

7.9.3 Beginner rounds are two (2) minutes in length, with each competitor leading for one (1) minute and swapping halfway.

7.9.4 Intermediate rounds are three (3) minutes in length, with each competitor leading for 1.5 minutes and swapping halfway.

7.10 Body Piloting (Advanced)

7.10.1 Body Piloting Advanced is limited to 12 competitors.

7.10.2 Body Piloting Advanced is flown in a knockout format, where each competitor flies qualifying rounds. The top 4 qualifiers skip to finals. Everyone else battles twice to determine the full rankings.

7.10.3 Beginner rounds are four (4) minutes in length, with each competitor leading for two (2) minute and swapping halfway.

7.11 Indoor Para Skydiving

7.11.1 Indoor Para Skydiving is limited to 12 competitors. [View full IPS rules here.](#)

7.11.2 Body Piloting Advanced is flown in a knockout format, where each competitor 2 non-scored rounds, followed by qualifying rounds. The top 8 qualifiers move to semi-finals. The top 4 semi-finalists move to the finals.

7.11.3 The semi-finals and finals flying order is in reverse standings.

7.11.4 Competitors must submit their [Declaration & Consent Form](#) to Jérôme DAVID by 15th July 2026:

- Email: vr4france@hotmail.com
- Whats App: +33.6.35.29.95.42

8. Freestyle Music & Video Submissions

8.1 CHOOSING & SUBMITTING MUSIC

Free Routine time is 75 seconds to a maximum of 90 seconds.

Competitors are responsible for editing their tracks to meet the routine timing requirements. A maximum file length of 1 minute 40 seconds in .mp3 format must be submitted via email to Lauren@ifly.com.au at least 72 hours before the start of the competition.

Submit your music exactly as needed, including any countdown beeps. Audio will play as provided.

Music must be clean (no swearing or offensive content). iFLY is licensed for in-venue playback only; music will not be included in livestreams due to copyright restrictions.

8.2 HEADSET

All competitors wishing to perform with music will need to bring their own music headset. We will supply transmitters and belt packs (limited sizes) to connect the audio and secure the transmitter underneath the competitor's suit.

8.3 VIDEOS

Athletes must deliver:

1. A video (static view, without music) of their Free Routine
2. Paper submission including freestyle description and order of compulsories.

Junior & Adult Intermediate Paper submission sheet :

https://ifly.com.au/aoisc_freestyle-inter_submission-form.pdf

Junior & Adult Open Paper submission sheet :

https://ifly.com.au/aoisc_freestyle-open_submission-form.pdf

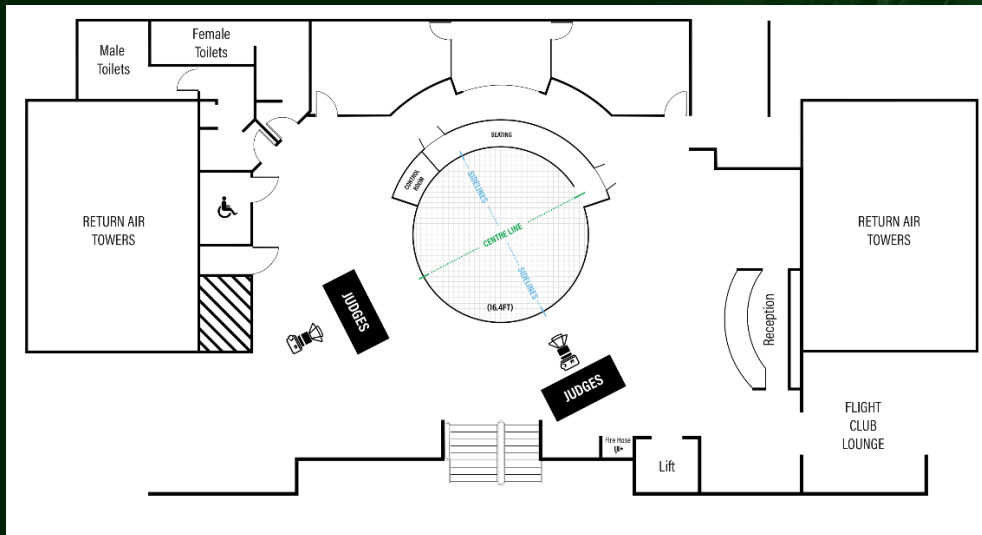
Files must be submitted by emailing Lauren@ifly.com.au at least 72 hours before the start of the competition.

8.4 MUSIC TESTING:

All freestyle competitors, must test their music with the sound technician during the speed check in the morning.

9. Tunnel Layout & Camera

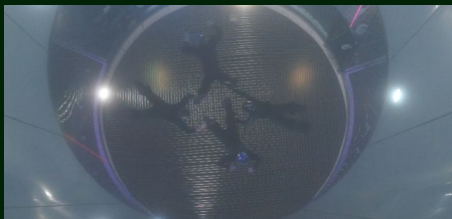
9.1 The tunnel will be in the following layout for Freestyle and Dynamic disciplines.



9.2 4-way VFS - Bottom Camera view.



9.3 4-way FS and 2-way VFS belly/back rounds **Top Camera view.**



9.4 2-way VFS vertical rounds and secondary camera for Freestyle **Front Camera view.**



10. On the Day

10.1 Event check-in is in the morning of competition 6:45am – 7:50am in the main entrance foyer. Once checked in, competitors will receive their event bag, team number, and complete a waiver if needed.

10.2. Once all team members are checked in, teams will have their photo taken with their assigned team number.

10.3 Between 7am-7:50am, teams pre-booked into speed setting will complete their scheduled speed setting flights. If you do not attend, you will need to nominate your flight speed before the competition starts.

10.4 After speed setting, teams will be welcomed and the draw will be released to competitors. This will give competitors a minimum of 60 minutes until the first round begins.

10.5 Breakfast and Lunch will be provided, dinner is not.

10.6 You will compete all rounds of your chosen discipline in one day, usually with at least 15-25 minutes between rounds.

10.7 You can compete in multiple events in one day and we will do our best to accommodate requests so you don't have to rush from one event to the next.

10.8 There will be a medal & prize ceremony on the Sunday night after the competition has concluded. After the medal & prize ceremony, we will hold an after party which is a closed-door event. You may bring food and drinks which can only be consumed inside the premises.

11. Booking Training

11.1 Team training sessions from Monday, 10 August to Thursday, 13 August are available by request only. To arrange a session, please contact Danielle@ifly.com.au.

11.2 Additional training slots will be available on Friday, 14 August and Saturday, 15 August following the conclusion of competition days (7:00 PM – 10:00 PM).

11.3 Indoor Para Skydiving competitors are not permitted to book training time on the evening of Friday 14th August, as the IPS rounds will have already begun.

12. Visa Support

12.1 In the event that an invitation letter is required to obtain the appropriate entry visa, submit an email request to Lauren@ifly.com.au.

12.2 The request should include full names, date of births and nationality of those requiring the invitation letter (including family/spectators) and any additional information necessary to obtain the visa.

COMMUNICATIONS

13. Important Communications - WhatsApp

13.1 Live updates for each competition category will be provided throughout the event.

13.2 General event updates relevant to all competitors will be shared via the AOISC Announcements WhatsApp Group.

